Architecture

Architecture is both the process and the product of planning, designing, and constructing buildings or any other structures.^[4] Architectural works, in the material form of buildings, are often perceived as cultural symbols and as works of art. Historical civilizations are often identified with their surviving architectural achievements

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Definitions and etymology

Architecture (Latin architectura, from the Greek ἀρχιτέκτων arkhitekton "architect", from ἀρχι- "chief" and τέκτων "builder") is both the process and the product of planning, designing, and constructing buildings and other physical structures.

Architecture can mean:

- A general term to describe buildings and other physical structures.
- The art and science of <u>designing buildings</u> and (some) <u>nonbuilding structures</u>.^[5]
- The style of design and method of construction of buildings and other physical structures.[5]
- A unifying or coherent form or structure.^[6]
- Knowledge of art, science, technology, and humanity.^[5]
- The design activity of the architect, [5] from the macro-level (urban design, landscape architecture) to the micro-level (construction details and furniture). The practice of the architect, where architecture means offering or rendering professional services in connection with the design and construction of buildings, or built environments.^[7]



Brunelleschi, in the building of the dome of Florence Cathedral (Italy) in the early 15th century, not only transformed the building and the city, but also the role and status of the architect.[1][2]



The ceiling of Dilwara Jain Temples famous for its extraordinary marble stone carvings and architectural design.[3]



Example of an East Asian hip-and-gable roof at the Longxing Temple

Theory of architecture

Historic treatises

The earliest surviving written work on the subject of architecture is De architectura, by the Roman architect Vitruvius in the early 1st century AD.^[9] According to Vitruvius, a good building should satisfy the three principles of firmitas, utilitas, venustas, [10][11] commonly known by the original translation - firmness, commodity and delight. An equivalent in modern English would be:

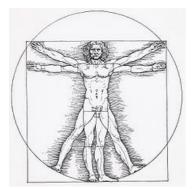
- Durability a building should stand up robustly and remain in good condition.
- Utility it should be suitable for the purposes for which it is used.
- Beauty it should be aesthetically pleasing.

According to Vitruvius, the architect should strive to fulfill each of these three attributes as well as possible. Leon Battista Alberti, who elaborates on the ideas of Vitruvius in his treatise, De Re Aedificatoria, saw beauty primarily as a matter of proportion, although ornament also played a part. For Alberti, the rules of proportion were those that governed the idealised human figure, the Golden mean.

The most important aspect of beauty was, therefore, an inherent part of an object, rather than something applied superficially, and was based on universal, recognisable truths. The notion of style in the arts was not developed until the 16th century, with the writing of Vasari:[12] by the 18th century, his Lives of the Most Excellent Painters, Sculptors, and Architects had been translated into Italian, French, Spanish, and English.

In the early 19th century, Augustus Welby Northmore Pugin wrote Contrasts (1836)

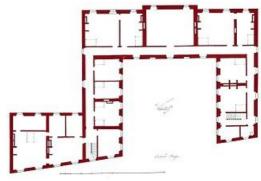
architecture."



Ancient Roman architect Vitruvius described in his theory of proper architecture, the proportions of a man.

that, as the titled suggested, contrasted the modern, industrial world, which he disparaged, with an idealized image of neo-medieval world. Gothic architecture, Pugin believed, was the only "true Christian form of

The 19th-century English art critic, John Ruskin, in his Seven Lamps of Architecture, published 1849, was much narrower in his view of what constituted architecture. Architecture was the "art which so disposes and adorns the edifices raised by men ... that the sight of them" contributes "to his mental health, power, and pleasure".[13]



Plan of the second floor (attic storey) of the Hôtel de Brionne in Paris - 1734



The Parthenon, Athens, Greece, "the supreme example among architectural sites." (Fletcher).^[8]

For Ruskin, the aesthetic was of overriding significance. His work goes on to state that a building is not truly a work of architecture unless it is in some way "adorned". For Ruskin, a well-constructed, well-proportioned, functional building needed string courses or rustication, at the very least.[13]

On the difference between the ideals of architecture and mere construction, the renowned 20th-century architect Le Corbusier wrote: "You employ stone, wood, and concrete, and with these materials you build houses and palaces: that is construction. Ingenuity is at work. But suddenly you touch my heart, you do me good. I am happy and I say: This is beautiful. That is Architecture". [14]

Le Corbusier's contemporary Ludwig Mies van der Rohe said "Architecture starts when you carefully put two bricks together. There it begins."[15]

Modern concepts

The notable 19th-century architect of skyscrapers, Louis Sullivan, promoted an overriding precept to architectural design: "Form follows function".

While the notion that structural and aesthetic considerations should be entirely subject to functionality was met with both popularity and skepticism, it had the effect of introducing the concept of "function" in place of Vitruvius' "utility". "Function" came to be seen as encompassing all criteria of the use, perception and enjoyment of a building, not only practical but also aesthetic, psychological and cultural.



The National Congress of Brazil, designed by Oscar Niemeyer

Nunzia Rondanini stated, "Through its aesthetic dimension architecture goes beyond the functional aspects that it has in common with other human sciences. Through its own particular way of expressing values, architecture can stimulate and influence social life without presuming that, in and of itself, it will promote social development.'

To restrict the meaning of (architectural) formalism to art for art's sake is not only reactionary; it can also be a purposeless quest for perfection or originality which degrades form into a mere instrumentality". [16]

Among the philosophies that have influenced modern architects and their approach to building design are rationalism, empiricism, structuralism, poststructuralism, and phenomenology.



Sydney Opera House, Australia designed by Jørn Utzon

In the late 20th century a new concept was added to those included in the compass of both structure and function, the consideration of sustainability, hence sustainable architecture. To satisfy the contemporary ethos a building should be constructed in a manner which is environmentally friendly in terms of the production of its materials, its impact upon the natural and built environment of its surrounding area and the demands that it makes upon non-sustainable power sources for heating, cooling, water and waste management and lighting.

Philosophy of architecture

Philosophy of Architecture is a branch of philosophy of art, dealing with aesthetic value of architecture, its semantics and relations with development of culture.

Plato to Michel Foucault, Gilles Deleuze, Robert Venturi as well as many other philosophers and theoreticians, distinguish architecture ('technion') from building ('demiorgos'), attributing the former to mental traits, and the latter to the divine or natural. [17]

The Wittgenstein House is considered one of the most important examples of interactions between philosophy and architecture. Built by renowned Austrian philosopher Ludwig Wittgenstein, the house has been the subject of extensive research about the relationship between its stylistic features, Wittgenstein's personality, and his philosophy.[18][19][20][21]



Wittgenstein House

History

Origins and vernacular architecture



Pre-historic model of a planned pre-historic temple, at the National Museum of Archaeology in Valletta

Building first evolved out of the dynamics between needs (shelter, security, worship, etc.) and means (available building materials and attendant skills). As human cultures developed and knowledge began to be formalized through oral traditions and practices, building became a craft, and "architecture" is the name given to the most highly formalized and respected versions of that craft. It is widely assumed that architectural success was the product of a process of trial and error, with progressively less trial and more replication as the results of the process proved increasingly satisfactory. What is termed vernacular architecture continues to be produced in many parts of the world. Indeed, vernacular buildings make up most of the built world that people experience every day. Early human settlements were mostly rural. Due to a surplus in production the economy began to expand resulting in urbanization thus creating urban areas which grew and evolved very rapidly in some cases, such as that of Çatal Höyük in Anatolia and Mohenjo Daro of the Indus Valley Civilization in modern-day Pakistan.





Vernacular architecture in In Lesotho: Yola hut -Tagoat Co. rondavel Norway: wood and stones. Wexford Ireland elevated-level

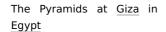
Ancient architecture

In many ancient civilizations, such as those of Egypt and Mesopotamia, architecture and urbanism reflected the constant engagement with the divine and the supernatural, and many ancient cultures resorted to monumentality in architecture to represent symbolically the political power of the ruler, the ruling elite, or the state itself.

The architecture and urbanism of the Classical civilizations such as the Greek and the Roman evolved from civic ideals rather than religious or empirical ones and new building types emerged. Architectural "style" developed in the form of the Classical orders. Roman architecture was influenced by Greek architecture as they incorporated many Greek elements into their building practices.^[22]

Texts on architecture have been written since ancient time. These texts provided both general advice and specific formal prescriptions or canons. Some examples of canons are found in the writings of the 1st-century BCE Roman Architect Vitruvius. Some of the most important early examples of canonic architecture are religious.







The Parthenon in Athens, Greece.



Roman aqueduct Segovia, Spain.

Asian architecture

Early Asian writings on architecture include the Kao Gong Ji of China from the 7th-5th centuries BCE; the Shilpa Shastras of ancient India and Manjusri Vasthu Vidya Sastra of Sri Lanka.

The architecture of different parts of Asia developed along different lines from that of Europe; Buddhist, Hindu and Sikh architecture each having different characteristics. Buddhist architecture, in particular, showed great regional diversity. Hindu temple architecture, which developed around the 3rd century BCE, is governed by concepts laid down in the Shastras, and is concerned with expressing the macrocosm and the microcosm. In many Asian countries, pantheistic religion led to architectural forms that were designed specifically to enhance the natural landscape.



Gyeongbokgung Palace in Seoul, South Korea.



Kinkaku-ji (Golden Pavilion), Kyoto, Japan.



The Great Red Gate at Bahay na Bato houses the Ming Tombs near in Philippines Beijing, China.



Islamic architecture

Islamic architecture began in the 7th century CE, incorporating architectural forms from the ancient Middle East and Byzantium, but also developing features to suit the religious and social needs of the society. Examples can be found throughout the Middle East, North Africa, Spain and the Indian Sub-continent.



Dome of the Rock. Jerusalem.



India.





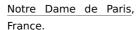
Taj Mahal in Agra, Alhambra, Granada, Spain. Sultan Ahmed Mosque in Istanbul

Middle Ages

In Europe during the Medieval period, guilds were formed by craftsmen to organise their trades and written contracts have survived, particularly in relation to ecclesiastical buildings. The role of architect was usually one with that of master mason, or Magister lathomorum as they are sometimes described in contemporary documents.

The major architectural undertakings were the buildings of abbeys and cathedrals. From about 900 CE onwards, the movements of both clerics and tradesmen carried architectural knowledge across Europe, resulting in the pan-European styles Romanesque and Gothic.







The <u>Tower of London</u>, England.



<u>Doge's Palace, Venice,</u> Italy.

Renaissance and the architect

In Renaissance Europe, from about 1400 onwards, there was a revival of Classical learning accompanied by the development of Renaissance Humanism which placed greater emphasis on the role of the individual in society than had been the case during the Medieval period. Buildings were ascribed to specific architects - Brunelleschi, Alberti, Michelangelo, Palladio - and the cult of the individual had begun. There was still no dividing line between artist, architect and engineer, or any of the related vocations, and the appellation was often one of regional preference.

A revival of the Classical style in architecture was accompanied by a burgeoning of science and engineering which affected the proportions and structure of buildings. At this stage, it was still possible for an artist to design a bridge as the level of structural calculations involved was within the scope of the generalist.



St. Peter's Basilica, Rome, Italy.



<u>Palazzo Farnese</u>, Rome, Italy.



Santa Maria Novella, Florence, Italy.

Early modern and the industrial age

With the emerging knowledge in scientific fields and the rise of new materials and technology, architecture and engineering began to separate, and the architect began to concentrate on aesthetics and the humanist aspects, often at the expense of technical aspects of building design. There was also the rise of the "gentleman architect" who usually dealt with wealthy clients and concentrated predominantly on visual qualities derived usually from historical prototypes, typified by the many country houses of Great Britain that were created in the Neo Gothic or Scottish Baronial styles. Formal architectural training in the 19th century, for example at École des Beaux-Arts in France, gave much emphasis to the production of beautiful drawings and little to context and feasibility.

Meanwhile, the <u>Industrial Revolution</u> laid open the door for mass production and consumption. Aesthetics became a criterion for the middle class as ornamented products, once within the province of expensive craftsmanship, became cheaper under machine production.

<u>Vernacular architecture</u> became increasingly ornamental. House builders could use current architectural design in their work by combining features found in pattern books and architectural journals.



Paris,

<u>Palais Garnier</u>, France.



<u>Pont Alexandre III</u> Paris, France.



Congeso Nacional
Palace, Buenos Aires,
Argentina.

Modernism

Around the beginning of the 20th century, a general dissatisfaction with the emphasis on revivalist architecture and elaborate decoration gave rise to many new lines of thought that served as precursors to Modern Architecture. Notable among these is the <u>Deutscher Werkbund</u>, formed in 1907 to produce better quality machine made objects. The rise of the profession of industrial design is usually placed here. Following this lead, the <u>Bauhaus</u> school, founded in <u>Weimar</u>, Germany in 1919, redefined the architectural bounds prior set throughout history, viewing the creation of a building as the ultimate synthesis—the apex—of art, craft, and technology.

When <u>modern architecture</u> was first practiced, it was an <u>avant-garde</u> movement with moral, philosophical, and aesthetic underpinnings. Immediately after <u>World War I</u>, pioneering modernist architects sought to develop a completely new style appropriate for a new post-war social and economic order, focused on meeting the needs of the middle and working classes. They rejected the architectural practice of the academic refinement of historical styles which served the rapidly declining aristocratic order. The approach of the Modernist architects was to reduce buildings to pure forms, removing historical references and ornament in favor of functionalist details. Buildings displayed their functional and structural elements, exposing steel beams and concrete surfaces instead of hiding them behind decorative forms. Architects such as <u>Frank Lloyd Wright</u> developed <u>organic architecture</u>, in which the form was defined by its environment and purpose, with an aim to promote harmony between human habitation and the natural world with prime examples being Robie House and Fallingwater.

Architects such as Mies van der Rohe, Philip Johnson and Marcel Breuer worked to create beauty based on the inherent qualities of building materials and modern construction techniques, trading traditional historic forms for simplified geometric forms, celebrating the new means and methods made possible by the Industrial Revolution, including steel-frame construction, which gave birth to high-rise superstructures. Fazlur Rahman Khan's development of the tube structure was a technological break-through in building ever higher. By mid-century, Modernism had morphed into the International Style, an aesthetic epitomized in many ways by the Twin Towers of New York's World Trade Center designed by Minoru Yamasaki.



The <u>Bauhaus</u> school building in <u>Dessau</u>, Germany.



Guggenheim Museum,
New York City, United
States.



Cathedral of Brasília, Brazil.



Willis Tower, Chicago, United States

Postmodernism

Many architects resisted <u>modernism</u>, finding it devoid of the decorative richness of historical styles. As the first generation of modernists began to die after <u>World War II</u>, a second generation of architects including <u>Paul Rudolph</u>, <u>Marcel Breuer</u>, and <u>Eero Saarinen</u> tried to expand the aesthetics of modernism with <u>Brutalism</u>, buildings with expressive sculptural façades made of unfinished concrete. But an even new younger postwar generation critiqued modernism and Brutalism for being too austere, standardized, monotone, and not taking into account the richness of human experience offered in historical buildings across time and in different places and cultures.

One such reaction to the cold aesthetic of modernism and Brutalism is the school of metaphoric architecture, which includes such things as biomorphism and zoomorphic architecture, both using nature as the primary source of inspiration and design. While it is considered by some to be merely an aspect of postmodernism, others consider it to be a school in its own right and a later development of expressionist architecture. [23]

Beginning in the late 1950s and 1960s, architectural phenomenology emerged as an important movement in the early reaction against modernism, with architects like Charles Moore in the United States, Christian Norberg-Schulz in Norway, and Ernesto Nathan Rogers and Vittorio Gregotti, Michele Valori, Bruno Zevi in Italy, who collectively popularized an interest in a new contemporary architecture aimed at expanding human experience using historical buildings as models and precedents. [24] Postmodernism produced a style that combined contemporary building technology and cheap materials, with the aesthetics of older pre-modern and non-modern styles, from high classical architecture to popular or vernacular regional building styles. Robert Venturi famously defined postmodern architecture as a "decorated shed" (an ordinary building which is functionally designed inside and embellished on the outside), and upheld it against modernist and brutalist "ducks" (buildings with unnecessarily expressive tectonic forms). [25]



The <u>Dancing</u> House, <u>Prague</u>, <u>Czech</u> Republic.



Sydney Opera House, Australia.



The Petronas Tower in Kuala Lumpur, Malaysia.

Architecture today

Since the 1980s, as the complexity of buildings began to increase (in terms of structural systems, services, energy and technologies), the field of architecture became multi-disciplinary with specializations for each project type, technological expertise or project delivery methods. In addition, there has been an increased separation of the 'design' architect [Notes 1] from the 'project' architect who ensures that the project

meets the required standards and deals with matters of liability. [Notes 2] The preparatory processes for the design of any large building have become increasingly complicated, and require preliminary studies of such matters as durability, sustainability, quality, money, and compliance with local laws. A large structure can no longer be the design of one person but must be the work of many. Modernism and Postmodernism have been criticised by some members of the architectural profession who feel that successful architecture is not a personal, philosophical, or aesthetic pursuit by individualists; rather it has to consider everyday needs of people and use technology to create liveable environments, with the design process being informed by studies of behavioral, environmental, and social sciences.

Environmental <u>sustainability</u> has become a mainstream issue, with profound effect on the architectural profession. Many developers, those who support the financing of buildings, have become educated to encourage the facilitation of environmentally sustainable design, rather than solutions based primarily on immediate cost. Major examples of this can be found in <u>passive solar building design</u>, greener roof designs, <u>biodegradable</u> materials, and more attention to a structure's energy usage. This major shift in architecture has also changed architecture schools to focus more on the environment. There has been an acceleration in the number of buildings which seek to meet <u>green building sustainable design</u> principles. Sustainable practices that were at the core of vernacular architecture increasingly provide inspiration for environmentally and socially sustainable contemporary techniques.^[26] The U.S. Green Building Council's <u>LEED</u> (Leadership in Energy and Environmental Design) rating system has been instrumental in this.^[27]

Concurrently, the recent movements of New Urbanism, metaphoric architecture and New Classical Architecture promote a sustainable approach towards construction that appreciates and develops smart growth, architectural tradition and classical design. [28][29] This in contrast to modernist and globally uniform architecture, as well as leaning against solitary housing estates and suburban sprawl. [30] Glass curtain walls, which were the hallmark of the ultra modern urban life in many countries surfaced even in developing countries like Nigeria where international styles had been represented since the mid 20th Century mostly because of the leanings of foreign-trained architects. [31]







London City Hall, England.



<u>Auditorio</u> <u>de</u> <u>Tenerife,</u> Canary Islands, Spain..

Other types of architecture

Business architecture

Business architecture is defined as "a blueprint of the enterprise that provides a common understanding of the organization and is used to align strategic objectives and tactical demands." [33] People who develop and maintain business architecture are known as <u>business architects</u>.

Business architecture is the bridge between the enterprise $\underline{business\ model}$ and $\underline{enterprise}$ strategy on one side, and the business functionality of the $\underline{enterprise}$ on the other side.

Whet? Whet?

Aspects of the Business Represented by Business Architecture^[32]

Cognitive architecture

Cognitive architecture can refer to a theory about the structure of the $\underline{\text{human mind}}$. One of the main goals of a cognitive architecture is to summarize the various results of $\underline{\text{cognitive psychology}}$ in a comprehensive $\underline{\text{computer model}}$. However, the results need to be in a formalized form so far that they can be the basis of a $\underline{\text{computer program}}$. The formalized models can be used to further refine a

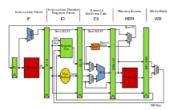
comprehensive theory of $\underline{\text{cognition}}$, and more immediately, as a commercially usable model. Successful cognitive architectures include $\underline{\text{ACT-R}}$ (Adaptive Control of Thought, ACT) and $\underline{\text{SOAR}}$.

The <u>Institute of Creative Technologies</u> defines cognitive architecture as: "hypothesis about the fixed structures that provide a mind, whether in natural or artificial systems, and how they work together - in conjunction with knowledge and skills embodied within the architecture - to yield intelligent behavior in a diversity of complex environments."^[34]

Computer architecture

In <u>computer engineering</u>, "computer architecture" is a set of rules and methods that describe the functionality, organization, and implementation of <u>computer systems</u>. Some definitions of architecture define it as describing the capabilities and <u>programming model</u> of a computer but not a particular implementation.^[35] In other definitions computer architecture involves <u>instruction set architecture</u> design, microarchitecture design, logic design, and implementation.^[36]

Enterprise architecture



Pipelined implementation of MIPS architecture.

Enterprise architecture (**EA**) is "a well-defined practice for conducting <u>enterprise</u> analysis, design, planning, and implementation, using a holistic approach at all times, for the successful development and execution of strategy. Enterprise architecture applies architecture principles and practices to guide organizations through the business, information, process, and technology changes necessary to execute their strategies. These practices utilize the various aspects of an enterprise to identify, motivate, and achieve these changes."[37]

Practitioners of enterprise architecture, <u>enterprise architects</u>, are responsible for performing the analysis of business structure and <u>processes</u> and are often called upon to draw conclusions from the information collected to address the goals of enterprise architecture: <u>effectiveness</u>, <u>efficiency</u>, <u>agility</u>, and durability.^[38]

Interior architecture



Charles Rennie Mackintosh -Music Room 1901

Interior architecture is the design of a space which has been created by structural boundaries and the human interaction within these boundaries. It can also be the initial design and plan for use, then later redesign to accommodate a changed purpose, or a significantly revised design for <u>adaptive reuse</u> of the building shell. The latter is often part of <u>sustainable architecture</u> practices, conserving resources through "recycling" a structure by adaptive redesign. Generally referred to as the spatial art of environmental design, form and practice, interior architecture is the process through which the interiors of buildings are designed, concerned with all aspects of the human uses of structural spaces. Put simply, Interior Architecture is the design of an interior in architectural terms.

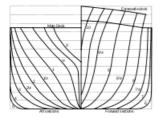
Landscape architecture

Landscape architecture is the design of outdoor public areas, landmarks, and structures to achieve environmental, social-behavioral, or aesthetic outcomes. [40] It involves the systematic investigation of existing social, ecological, and soil conditions and processes in the landscape, and the design of interventions that will produce the desired outcome. The scope of the profession includes landscape design; site planning; stormwater management; environmental restoration; parks and recreation planning; visual resource management; green infrastructure planning and provision; and private estate and residence landscape master planning and design; all at varying scales of design, planning and management. A practitioner in the profession of landscape architecture is called a landscape architect.



Orangery at the Palace of Versailles, outside Paris

Naval architecture



Body plan of a ship showing the hull form

Naval architecture, also known as naval engineering, is an <u>engineering</u> discipline dealing with the <u>engineering</u> design process, <u>shipbuilding</u>, maintenance, and operation of <u>marine vessels</u> and structures. [41][42] Naval architecture involves basic and applied research, design, development, design evaluation and calculations during all stages of the life of a marine vehicle. Preliminary design of the vessel, its detailed design, <u>construction</u>, <u>trials</u>, operation and maintenance, launching and <u>dry-docking</u> are the main activities involved. Ship design calculations are also required for ships being <u>modified</u> (by means of conversion, rebuilding, modernization, or repair). Naval architecture also involves formulation of safety regulations and damage control rules and the approval and certification of ship designs to meet <u>statutory</u> and non-statutory requirements.

Network architecture

Network architecture is the design of a <u>communication network</u>. It is a framework for the specification of a network's <u>physical components</u> and their functional organization and <u>configuration</u>, its operational principles and procedures, as well as <u>data formats</u> use. In <u>telecommunication</u>, the specification of a network architecture may also include a detailed description of products and services delivered via a communications network, as well as detailed rate and billing structures under which services are compensated.

Software architecture

Software architecture refers to the fundamental structures of a <u>software system</u>, the discipline of creating such structures, and the documentation of these structures. These structures are needed to reason about the software system. Each structure comprises software elements, relations among them, and properties of both elements and relations, [43] along with <u>rationale</u> for the introduction and configuration of each element. The *architecture* of a software system is a metaphor, analogous to the architecture of a building. [44]

Software architecture is about making fundamental structural choices which are costly to change once implemented. Software architecture choices, also called <u>architectural decisions</u>, include specific structural options from possibilities in the design of software. For example, the systems that controlled the space shuttle launch vehicle had the requirement of being very fast and very reliable. Therefore, an appropriate

<u>real-time computing</u> language would need to be chosen. Additionally, to satisfy the need for reliability the choice could be made to have multiple redundant and independently produced copies of the program, and to run these copies on independent hardware while cross-checking results.

Documenting software architecture facilitates communication between $\underline{\text{stakeholders}}$, captures decisions about the architecture design, and allows reuse of design components between projects. [45]:29-35

System architecture

System architecture is a <u>conceptual model</u> that defines the <u>structure</u>, <u>behavior</u>, and more <u>views</u> of a <u>system</u>. [46] An architecture description is a formal description and representation of a system, organized in a way that supports reasoning about the <u>structures</u> and <u>behaviors</u> of the system.

A system architecture can comprise system <u>components</u> that will work together to implement the overall system. There have been efforts to formalize languages to describe system architecture, collectively these are called architecture description languages (ADLs).^{[47][48]}

Urban design

Urban design is the process of designing and shaping the physical features of cities, towns and villages. In contrast to architecture, which focuses on the design of individual buildings, urban design deals with the larger scale of groups of buildings, streets and public spaces, whole neighborhoods and districts, and entire cities, with the goal of making urban areas functional, attractive, and sustainable.^[49]

Urban design is an inter-disciplinary field that utilizes elements of many built environment professions, including <u>landscape architecture</u>, <u>urban planning</u>, architecture, <u>civil engineering</u> and <u>municipal engineering</u>. It is common for professionals in all these disciplines to practice urban design. In more recent times different sub-subfields of urban design have emerged such as strategic urban design, <u>landscape</u> urbanism, water-sensitive urban design, and sustainable urbanism.

See also

- Architectural design competition
- Architectural drawing
- Architectural firm
- Architectural style
- Architectural technology
- Architectural theory
- Architecture prizes
- Building materials
- Contemporary architecture
- Dravidian architecture
- Guerrilla architecture
- Glossary of architecture
- List of human habitation forms
- Mathematics and architecture
- Metaphoric Architecture
- Organic architecture
- Outline of architecture
- Sociology of architecture
- Sustainable architecture
- Zoomorphic architecture



Angkor Wat, Cambodia, symmetry and elevation have often been utilised in the architectural expression of religious devotion or political power.



Machu Picchu, Peru, shows the adaptations of architecture and town planning to a rugged natural site



Lower Manhattan, March 2001 The 20th century saw cities across the world transformed by highrise buildings in the International Style

Notes

- 1. A design architect is one who is responsible for the design.
- 2. A project architect is one who is responsible for ensuring the design is built correctly and who administers building contracts in non-specialist architectural practices the project architect is also the design architect and the term refers to the differing roles the architect plays at differing stages of the process.

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